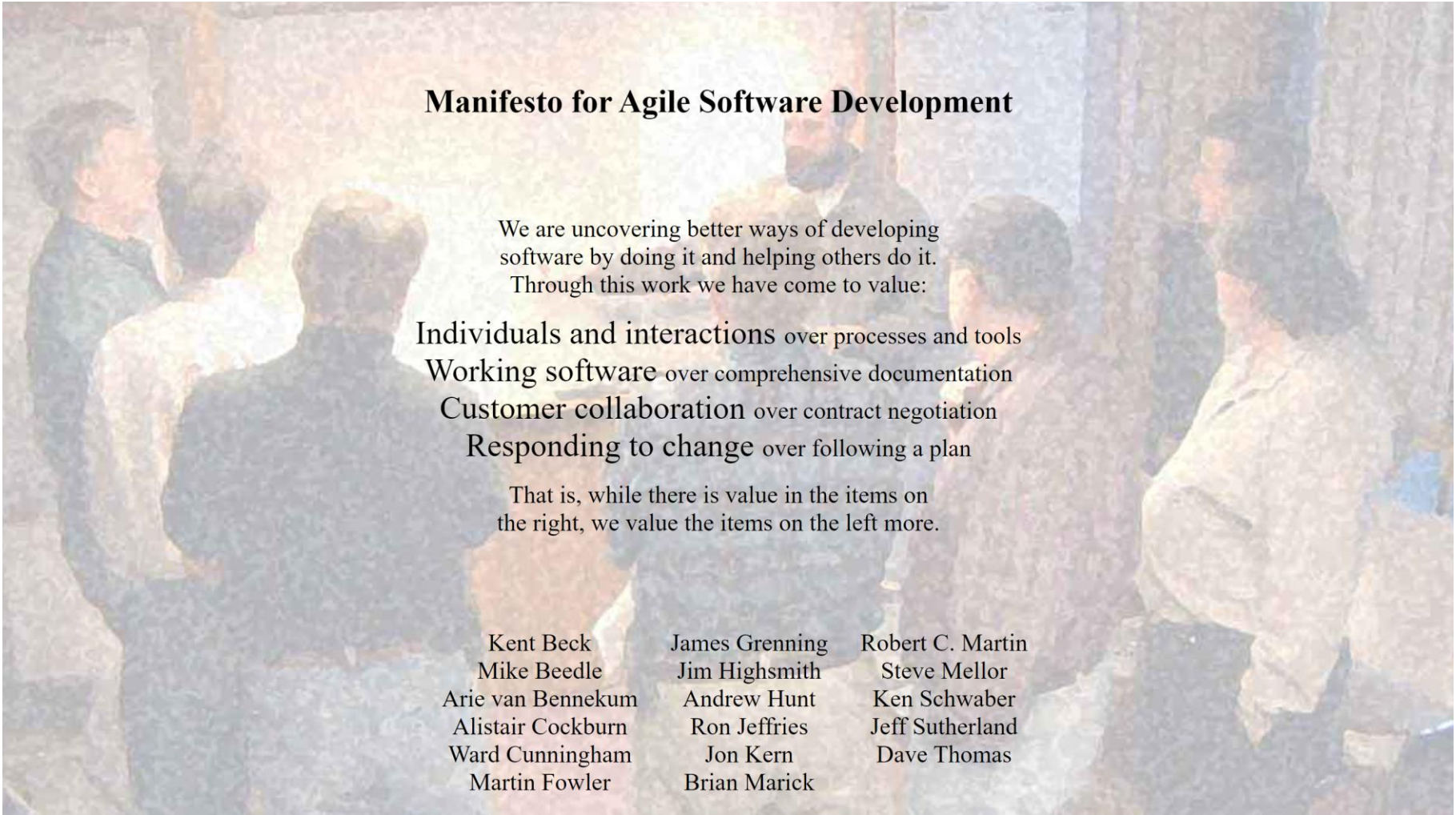


Smidig / agile – hva er det egentlig og hvorfor må vi bry oss om det?

Marianne Selle
Microsoft Norge



Veldig raskt tilbakeblikk...



Manifesto for Agile Software Development

We are uncovering better ways of developing software by doing it and helping others do it.
Through this work we have come to value:

Individuals and interactions over processes and tools
Working software over comprehensive documentation
Customer collaboration over contract negotiation
Responding to change over following a plan

That is, while there is value in the items on the right, we value the items on the left more.

Kent Beck
Mike Beedle
Arie van Bennekum
Alistair Cockburn
Ward Cunningham
Martin Fowler

James Grenning
Jim Highsmith
Andrew Hunt
Ron Jeffries
Jon Kern
Brian Marick

Robert C. Martin
Steve Mellor
Ken Schwaber
Jeff Sutherland
Dave Thomas

var det
de gule lappene
som fort ble
i fokus...

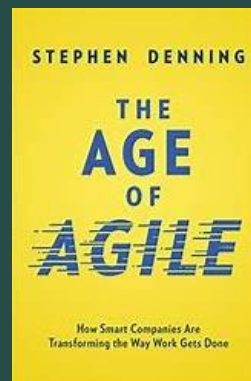
For de som forsøker å kjøpe software....

Var det ganske vanskelig å forstå hva de kjøpte til hvilken pris...



Utfordring:

Smidig ble introdusert som en utviklermetode uten god forankring mot forretningsverdi

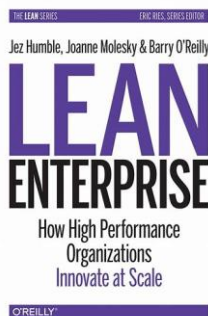
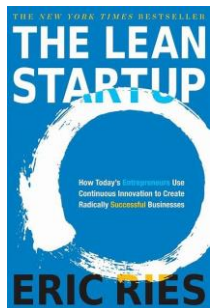
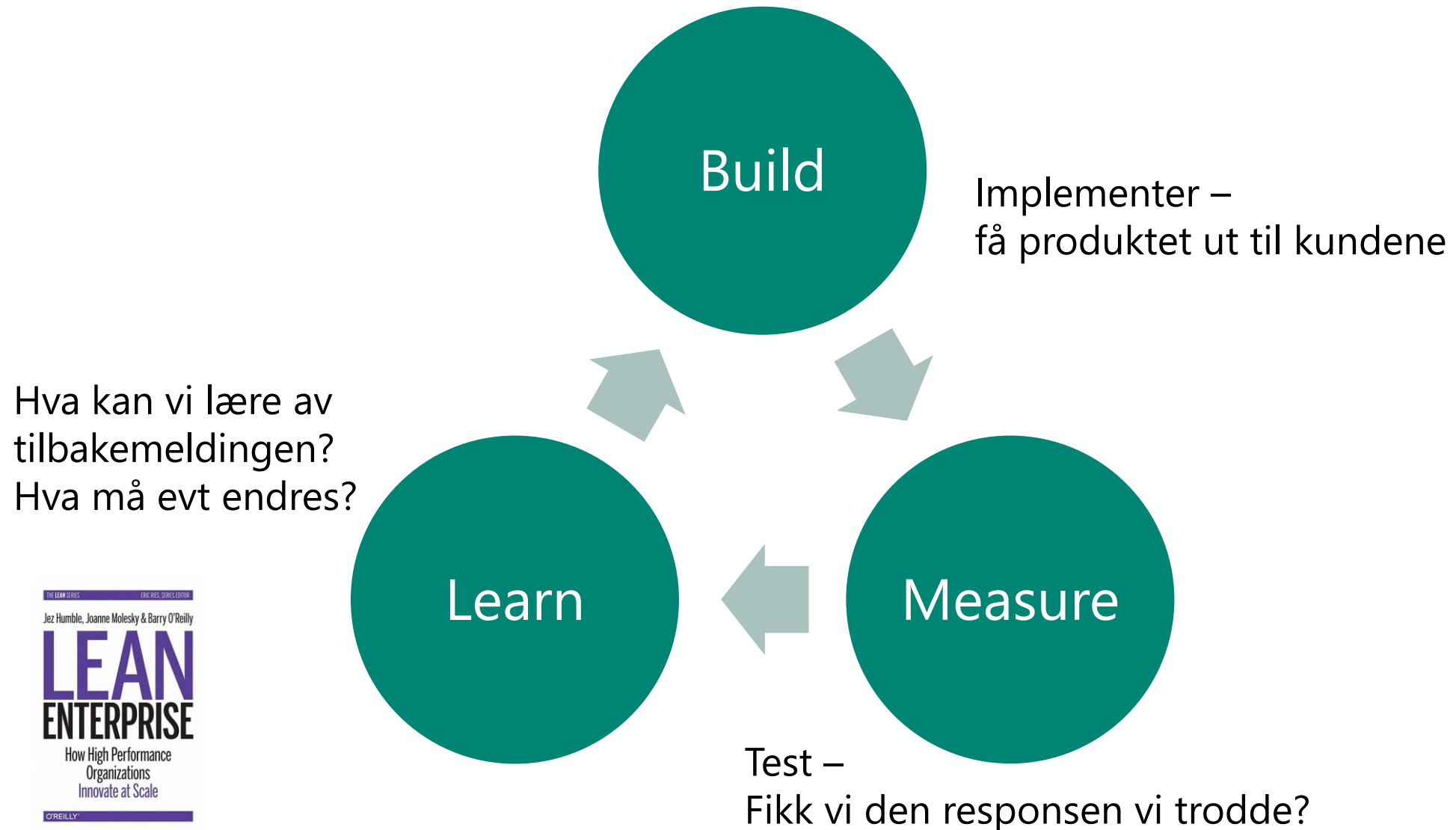


Smidig handler om å øke konkurranseevnen...

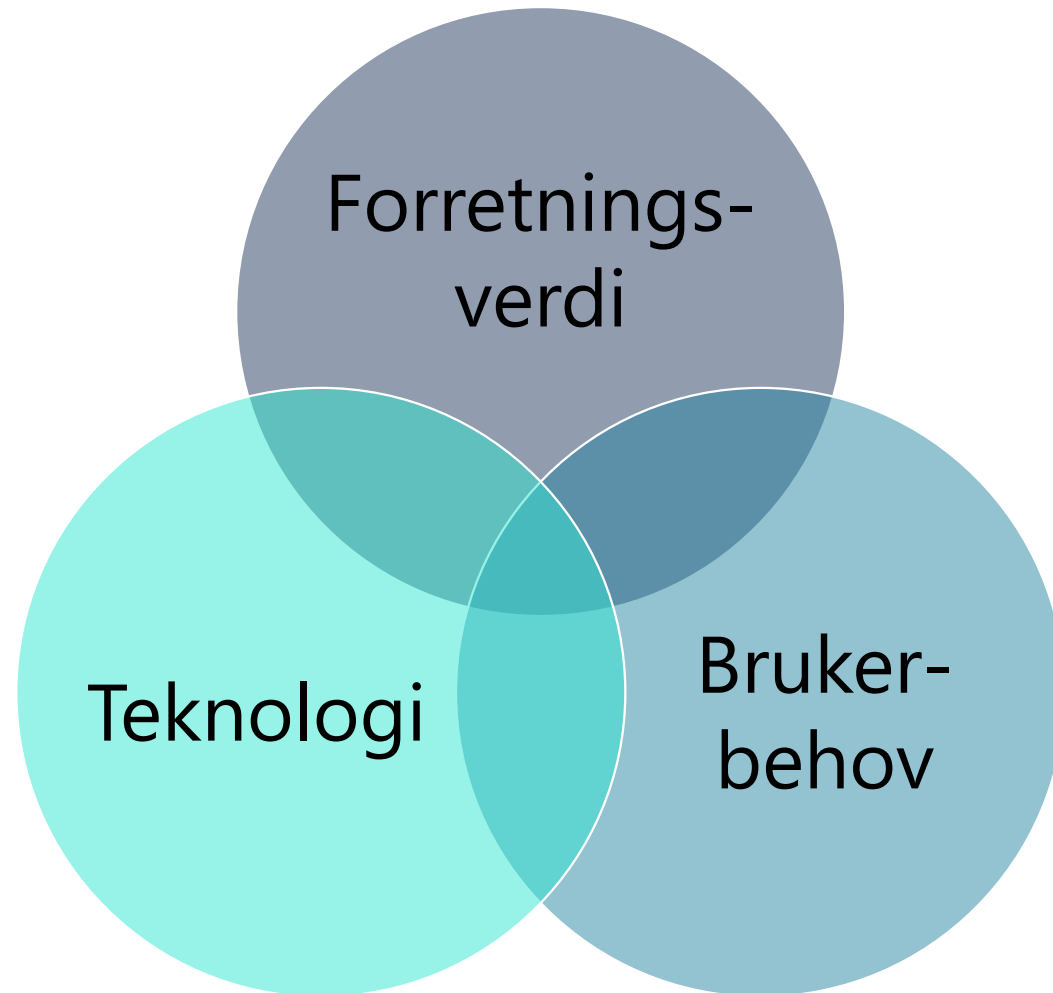
Prinsipp nr 1:

- Satisfy Customers - through giving them what they desire – **as soon as possible** and keep the good stuff coming (#3)

Lean startup – rask respons og endring



Design thinking



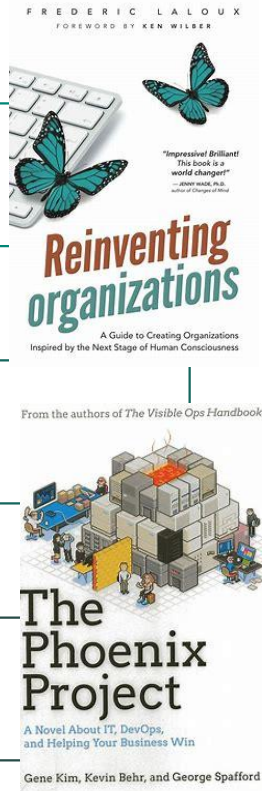
Alle disse tilnærmingene har noen tydelige
fellesnevner

Hva må vi fokusere på?

Brukernes behov og respons som gullstandard

Rask tilbakemelding og endring

Iterasjoner - syklisk jobbing



A photograph of two women in a warm, intimate moment. The woman on the left, with long dark dreadlocks and wearing a yellow and grey striped shawl, is kissing the woman on the right on the cheek. The woman on the right has short hair, wears glasses, a blue scarf, and a denim jacket, and is smiling broadly. She is holding a round cake decorated with strawberries and blueberries, which is covered by a clear plastic dome. They are standing in front of a green-framed glass door. The background shows a brick wall and a patterned curtain.

Satisfy your end users –
through giving them
what they desire –
as soon as possible
and keep the good
stuff coming

Lykke til!

mselle@microsoft.com

